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1 Where were we: making and using near-synchronous, pre-narrative video   ■
Scott L. Minneman, Steven R. Harrison
September 1993 **Proceedings of the first ACM international conference on Multimedia**

Full text available: 📄 pdf(197.50 KB)
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Keywords: collaboration, digital video, distributed work, group work, video indexing

2 Doctoral consortium: Developing tools for efficient collaborative web browsing   ■
Guillermo S. Zeballos
May 1999 **CHI '99 extended abstracts on Human factors in computing systems**

Full text available: 📄 pdf(210.39 KB)   Additional Information: full citation, abstract, references

Collaborative web browsing can provide a practical approach for searching the vast
quantities of information on the WWW. While browsers that support group web browsing
exist, their support is limited to lockstep browsing, in which multiple clients are slaved to
one browser. They do not permit individual collaborators to navigate separate paths while
coordinating their efforts. This paper discusses my current investigation into modeling the
behavior of, and developing tools to support, people mak ...

3 Information access and retrieval: Multiple related document summary and navigation   ■
using concept hierarchies for mobile clients
D. L. Chan, R. W. P. Luk, W. K. Mak, H. V. Leong, E. K. S. Ho, Q. Lu
March 2002 **Proceedings of the 2002 ACM symposium on Applied computing**

Full text available: 📄 pdf(660.36 KB)   Additional Information: full citation, abstract, references, index terms

Mobile clients have limited display and navigation capabilities. To browse a set of
documents, an intuitive method is to navigate through concept hierarchies. To reduce
semantic loading for each term that represents the concepts and the cognitive loading of
users due to the limited display, similar documents are grouped together before concept
hierarchies are constructed for each document group. Since the concept hierarchies only
represent the salient concepts in the documents, term extraction i ...

Keywords: browsing, concept hierarchy, information access, mobile agent, mobile
computing, navigation, summarization

4 Ubiquitous WWW: The social contract core
James H. Kaufman, Stefan Edlund, Daniel A. Ford, Calvin Powers
May 2002 **Proceedings of the 11th international conference on World Wide Web**

Full text available: pdf(227.12 KB)   Additional Information: full citation, abstract, references, index terms

The information age has brought with it the promise of unprecedented economic growth based on the efficiencies made possible by new technology. This same greater efficiency has left society with less and less time to adapt to technological progress. Perhaps the greatest cost of this progress is the threat to privacy we all face from unconstrained exchange of our personal information. In response to this threat, the World Wide Web Consortium has introduced the "Platform for Privacy Preferences" (...

Keywords: P3P, privacy, social contract

5 Survey articles: Web usage mining: discovery and applications of usage patterns from Web data
Jaideep Srivastava, Robert Cooley, Mukund Deshpande, Pang-Ning Tan
January 2000 **ACM SIGKDD Explorations Newsletter**, Volume 1 Issue 2

Full text available: pdf(1.44 MB)   Additional Information: full citation, abstract, references, citings

Web usage mining is the application of data mining techniques to discover usage patterns from Web data, in order to understand and better serve the needs of Web-based applications. Web usage mining consists of three phases, namely *preprocessing, pattern discovery*, and *pattern analysis*. This paper describes each of these phases in detail. Given its application potential, Web usage mining has seen a rapid increase in interest, from both the research and practice communities. This pap ...

Keywords: data mining, web usage mining, world wide web

6 Technical papers: software understanding: Hipikat: recommending pertinent software development artifacts
Davor Čubranić, Gail C. Murphy
May 2003 **Proceedings of the 25th International Conference on Software Engineering**

Full text available: pdf(1.19 MB)   Additional Information: full citation, abstract, references, citings, index
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A newcomer to a software project must typically come up-to-speed on a large, varied amount of information about the project before becoming productive. Assimilating this information in the open-source context is difficult because a newcomer cannot rely on the mentoring approach that is commonly used in traditional software developments. To help a newcomer to an open-source project become productive faster, we propose Hipikat, a tool that forms an implicit group memory from the information stored ...

7 WebSplitter: a unified XML framework for multi-device collaborative Web browsing
Richard Han, Veronique Perret, Mahmoud Naghshineh
December 2000 **Proceedings of the 2000 ACM conference on Computer supported cooperative work**

Full text available: pdf(200.60 KB)   Additional Information: full citation, abstract, references, citings, index
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WebSplitter symbolizes the union of pervasive multi-device computing and collaborative multi-user computing. WebSplitter provides a unified XML framework that enables multi-

device and multi-user Web browsing. WebSplitter splits a requested Web page and delivers the appropriate partial view of each page to each user, or more accurately to each user's set of devices. Multiple users can participate in the same browsing session, as in traditional conferencing groupware. Depending on the acc ...

Keywords: PDA, XML, co-browsing, collaboration, groupware, middleware, multi-device, partial view, pervasive, proxy, remote control, service discovery, wireless

8 Session 3: Personal chronicling tools for enhancing information archival and collaboration in enterprises
Pilho Kim, Mark Podlaseck, Gopal Pingali
October 2004 **Proceedings of the the 1st ACM workshop on Continuous archival and retrieval of personal experiences**
Full text available: pdf(590.93 KB)   Additional Information: full citation, abstract, references, index terms

One of the greatest challenges in enterprises today is the lack of dynamic and ongoing information about individuals' activities, interests, and expertise. Availability of such "personal chronicles" can provide rich benefits at both an individual and enterprise level. For example, personal chronicles can help individuals to far more effectively retrieve and review their activities and interactions, while at an enterprise level they can be data-mined to identify groups of common and complement ...

Keywords: XML, action capture, browse, business process modeling, chronicle, context modeling, enterprise, event, information, information sharing, interaction, interfaces, mobile, monitoring, pervasive systems, presentation systems, publication, publishing, retrieval, search, tag, ubiquitous computing

9 The ISU Micronet Scout
Steven L. Kunz, Wayne J. Hauber
November 1997 **Proceedings of the 25th annual ACM SIGUCCS conference on User services: are you ready?**
Full text available: pdf(1.32 MB)   Additional Information: full citation, index terms

10 NotePals: lightweight note sharing by the group, for the group
Richard C. Davis, James A. Landay, Victor Chen, Jonathan Huang, Rebecca B. Lee, Frances C. Li, James Lin, Charles B. Morrey, Ben Schleimer, Morgan N. Price, Bill N. Schilit
May 1999 **Proceedings of the SIGCHI conference on Human factors in computing systems: the CHI is the limit**
Full text available: pdf(1.24 MB)   Additional Information: full citation, abstract, references, citings, index terms

NotePals is a lightweight note sharing system that gives group members easy access to each others experiences through their personal notes. The system allows notes taken by group members in any context to be uploaded to a shared repository. Group members view these notes with browsers that allow them to retrieve all notes taken in a given context or to access notes from other related notes or documents. This is possible because NotePals records the context in which each note is create ...

11 A system architecture for the extension of structured information spaces by coordinated CSCW services
Peter Manhart
November 1999 **Proceedings of the international ACM SIGGROUP conference on Supporting group work**

Full text available: 📄 pdf(1.76 MB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>index terms</u>

The World Wide Web is an emerging platform for information systems; however established system architectures for web systems focus mainly on the creation and storage of consistent hypermedia information structures and on the efficient distribution of the resulting documents. The interaction between the information users is seldom supported.As many application scenarios profit greatly from human interaction, the paper presents a platform- and application-independent generic system ...

Keywords: CSCW services, group interaction, system architecture, web-based human interaction

12 mPERSONA: personalized portals for the wireless user: An agent approach
Christoforos Panayiotou, George Samaras
December 2004 **Mobile Networks and Applications**, Volume 9 Issue 6

Full text available: 📄 pdf(1.30 MB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>index terms</u>

The needs of the wireless and mobile user regarding information access and services are quite different than those of the desktop user. This need is not about browsing the Web but about receiving personalized services that are highly sensitive to the immediate environment and requirements of the user. Personalization appears to be the most appropriate solution to this need. It comes into aid by creating personalized portals that are specific for the wireless user, which (a) are focus on the l ...

Keywords: mobile agents, mobile computing, personalization, pervasive computing, wireless portals

13 Mobile agents for wireless computing: the convergence of wireless computational models with mobile-agent technologies
October 2004 **Mobile Networks and Applications**, Volume 9 Issue 5

Full text available: 📄 pdf(999.88 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>index terms</u>

Wireless mobile computing breaks the stationary barrier and allows users to compute and access information from anywhere and at anytime. However, this new freedom of movement does not come without new challenges. The mobile computing environment is constrained in many ways. Mobile elements are resource-poor and unreliable. Their network connectivity is often achieved through low-bandwidth wireless links. Furthermore, connectivity is frequently lost for variant periods of time. The difficultie ...

Keywords: client-server, mobile agents, mobile architectures, mobile computing, software models, wireless Web, wireless architectures

14 Late breaking result papers: Anthropomorphic visualization: a new approach for depicting participants in online spaces
Ethan Perry, Judith Donath
April 2004 **CHI '04 extended abstracts on Human factors in computing systems**

Full text available: 📄 pdf(230.45 KB)   Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>index terms</u>

Anthropomorphic visualization is a new approach to presenting historical information about participants in online spaces using the human form as the basis for the visualization. Various data about an individual's online behavior are mapped to different parts of a "body", resulting in an abstract yet humanoid representation of a person. We explain the details of the approach and make some initial observations about the visualization in use.

We also discuss broader issues relating to presenting da ...

Keywords: information visualization, social visualization, usenet, visual design

15 The Z39.50 information retrieval protocol: an overview and status report
Clifford A. Lynch
January 1991 **ACM SIGCOMM Computer Communication Review**, Volume 21 Issue 1
Full text available: pdf(989.73 KB)   Additional Information: full citation, citings, index terms

16 An architecture for enforcement of usage contracts in distributed multimedia systems
David Evans
November 1996 **Proceedings of the 1996 conference of the Centre for Advanced Studies on Collaborative research**
Full text available: pdf(156.52 KB)   Additional Information: full citation, abstract, references, index terms

Current distributed multimedia systems, including the World Wide Web. allow users access to vast amounts of media-rich information. Much effort has been put into providing browsing and querying tools, storing multimedia documents efficiently, and transporting the documents from a server to a client. The multimedia data in these systems is often protected by copyright and has other restrictions on its use. However, current systems, such as the Web, have limited support for document security.When ...

17 Analysis of enterprise media server workloads: access patterns, locality, content evolution, and rates of change
Ludmila Cherkasova, Minaxi Gupta
October 2004 **IEEE/ACM Transactions on Networking (TON)**, Volume 12 Issue 5
Full text available: pdf(574.62 KB)   Additional Information: full citation, abstract, references, index terms

Understanding the nature of media server workloads is crucial to properly designing and provisioning current and future media services. The main issue we address in this paper is the workload analysis of today's enterprise media servers. This analysis aims to establish a set of properties specific to the enterprise media server workloads and to compare them to well-known related observations about the web server workloads. We partition the media workload properties in two groups: static and t ...

Keywords: access patterns, content evolution, dynamics, enterprise media servers, locality, sharing patterns, static and temporal properties, workload analysis

18 Mining navigation history for recommendation
Xiaobin Fu, Jay Budzik, Kristian J. Hammond
January 2000 **Proceedings of the 5th international conference on Intelligent user interfaces**
Full text available: pdf(983.72 KB)   Additional Information: full citation, abstract, references, citings, index terms

Although a user's navigation history contains a lot of hidden information about the relationship between web pages and between users, this information is usually not exploited. The information hidden in the history can be an invaluable source of knowledge in assisting a user to better surf the Web. We presented a system which actively monitors and tracks a user's navigation. Once a user's navigation history is captured, we apply data mining techniques to discover the hidden knowledge contai ...

Keywords: collaborative information recommendation, data mining, intelligent user interface

19 An adaptive view element framework for multi-dimensional data management

John R. Smith, Chung-Sheng Li

November 1999 **Proceedings of the eighth international conference on Information and knowledge management**

Full text available: 🗎 pdf(1.02 MB)   Additional Information: full citation, abstract, references, index terms

We present an adaptive wavelet view element framework for managing different types of multi-dimensional data in storage and retrieval applications. We consider the problems of multi-dimensional data compression, multi-resolution subregion access, selective materialization, progressive retrieval and similarity searching. The framework uses wavelets to partition the multi-dimensional data into view elements that form the building blocks for synthesizing views of the data. The view ele ...

Keywords: OLAP, content-based search, data cubes, data management, digital libraries, information retrieval, multimedia database systems

20 Music and voice: Tutor design for speech-based interfaces

Jaakko Hakulinen, Markku Turunen, Esa-Pekka Salonen, Kari-Jouko Räihä

August 2004 **Proceedings of the 2004 conference on Designing interactive systems: processes, practices, methods, and techniques**

Full text available: 🗎 pdf(345.35 KB)   Additional Information: full citation, abstract, references, index terms

Speech-based applications commonly come with web-based or printed manuals. Alternatively, the dialogue can be designed so that users should be able to start using the application on their own. We studied an alternative approach, an integrated tutor. The tutor participates in the interaction when new users learn to use a speech-based system. It teaches the users how to operate the system and monitors user actions to be certain that the users do indeed learn. In this paper we describe our experien ...

Keywords: guidance, intelligent help systems, software tutoring, speech user interfaces, spoken dialogue systems

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Li Xiao; Xiaodong Zhang; Zhichen Xu;
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Xiao, L.; Zhang, X.; Andrzejak, A.; Chen, S.;
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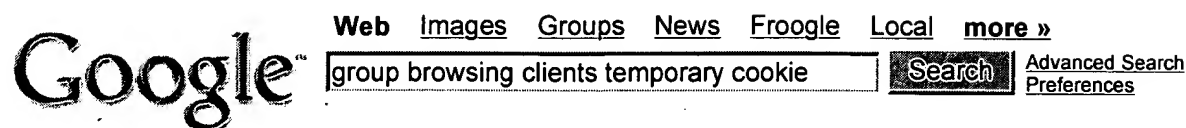
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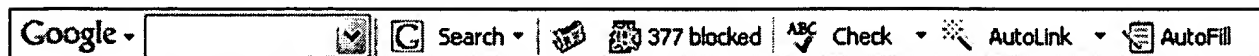
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